Roll No

MCADD-504

M.C.A. (Dual Degree/Integrated Course), V Semester

Examination, May 2018

Computer Graphics

Time: Three Hours

Maximum Marks: 70

- Note: i) Answer any five questions out of eight questions.
 - ii) All questions carry equal marks.
- 1. a) What is Computer Graphics? Write down its applications.
 - b) Explain the working of CRT with the help of labelled diagram.
- 2. a) Explain Mid Point circle drawing algorithm. Find the coordinates of circle of radius 5 and centre point (0, 0) with this algorithm.
 - b) What is Polygon Filling? Differentiate between boundary fill and flood fill algorithm.
- 3. a) A mirror is placed such that it passes through (2, 0) and (0, 2). Find the reflected view of a triangle with vertices (3, 4), (5, 5) and (4, 7) in this mirror.
 - b) Give a brief note on character generation.

- 4. a) Find the transformation matrix which converts a square with a diagonal [(3, 4) (8, 9)] to a unit square at the origin.
 - b) Find the normalization transformation matrix for a window of radius 4 units and centre at origin to the viewport of radius 1 unit and centre at (1, 1).
- 5. a) Enumerate the difference between viewport and window.
 - b) Explain Sutherland Hodgeman algorithm for polygon clipping with an example.
- 6. a) Differentiate between parallel and perspective projection?
 - b) Explain the terms projection plane, view plane and view volume with reference to 3D graphics.
- 7. a) Explain the advantages and disadvantages of B-spline surface over Bezier surface.
 - b) Write down the method to rotate any object about on arbitrary axis in space.
- 8. a) Differentiate between Phong Shading and Gouraud Shading?
 - b) Write short notes:
 - i) Specular Reflection
 - ii) RGB color model

